

CHAPTER IV

FINDING AND DISCUSSION OF RESEARCH

In this chapter, the researcher will be present about the finding and discussion of the research. It is about which ways that students use in acquiring new vocabulary from Mobile Legends game features at the eighth semester of TBI in IAIN Madura which will be discussed based on the theory. This chapter also gives the answer of the research focus namely how to analyze of students ways in acquiring new vocabulary from Mobile Legends game features and what the most features that use by the students in acquiring new vocabulary from that game.

A. Finding

In this section, the researcher is going to explain the finding of the research that has been gotten. It is about how to analyze of students ways in acquiring new vocabulary from Mobile Legends game features and what the most features use by the students in acquiring new vocabulary from that game.

The researcher held the research to collected the data since 6th - 24th March 2023 that consist from A, B, C, and D class of the eight semester of TBI in IAIN Madura. Before doing the research, the researcher contact the students to make sure they want to do it or not. therefore, some students want to do directly, and some students want to do an online.

1. How to analyze of students ways in acquiring new vocabulary from Mobile Legends game features

The research is conducted directly and also using phone. the researcher directly meet some students to get the data and using phone to collect the data from students that choose an online. The researcher is going to present some findings with the students at the eighth semester of TBI in IAIN Madura.

Based on the research, the researcher found some ways that use by the students in acquiring new vocabulary from Mobile Legends game features. In this case, the researcher present the data and would explain about what ways will students use in acquiring new vocabulary from Mobile Legends game features and how to analyze it. Each ways used by the students in acquire new vocabulary be explained as follows:

a. Moh. Nurus Zaman (TBI-C in Eight Semester, March 6 2023 at 11:47 AM.)

For the first students, we made an appointment to conduct a direct interview at IAIN Madura library at 10 AM. He said playing Mobile Legends game since the game new, he's also try the beta tester version of that game. The dialogue is:

Researcher : Since when you playing Mobile Legends game?

Nurus : I don't know exactly but I was playing Mobile Legends game since the game is new.

Researcher : You also playing Beta tester version?

Nurus : Yes, maybe like that.

Researcher : How many times do you spend for playing the game?

Nurus : It's like 2 hours every days, but it can be 5 hours if I playing with my friends.

Researcher : What features do you know in Mobile Legends game?

Nurus : Quick chat in game, the function it's like if I got kill assisted by teammates I press button and say well played, so I don't need to write that message in chat column.

Researcher : Do you think Mobile Legends game can help the students to acquire new vocabulary?

Nurus : Of course because in hero voice, skill description. We can read the skill description to find some effective skill combo to get kill in game and the students while playing often hear hero voice in game or entrance, so it can help us to get new vocabulary.

Researcher : How do you get new vocabulary from Mobile Legends features?

Nurus : For me because I like to listening, so when I check the heroes, there are some voice in hero itself I can listen the hero voice in hero entrance or in game. I can get a lot many vocabulary from that.

In that context, the students choose the listening ways from hero voice features to acquire new vocabulary.

b. Ari Husni (Eighth Semester of TBI-D class, March 15 at 05:02 P.M.)

Ari husni, as the second students he said playing Mobile Legends from early 2020. He spend 1-2 hour to playing Mobile Legends and also to increase his ranking. He also said learn some vocabulary from Mobile Legends game features. The dialogue is:

Researcher : Since when you playing Mobile Legends game?

Ari : Early 2020.

Researcher : What do you think about Mobile Legends game features?

Ari : All features actually to support the game and support player to spend much of their time in Mobile Legends, for example when they bored push the rank definitely they can move to another feature such as brawl and magic chess current day features of Mobile Legends game been added and it can be swift each other depends on the period such as mayhem which player can use the hero with exagereate power and much more.

Researcher : In Mobile Legends game that's a lot features, what features do you know in Mobile Legends game?

Ari : Rank and Brawl features. Rank is you played the game with 9 people whose 5 people your enemy and 4 people, include you are 5 friend. They fight each other to get some objective such as tower, lord and another objectives that can be made one of both team become winner of that battle. Brawl it's similarity same with rank but you will get another map, that map only straight way and more lack of \objectives than rank.

Researcher : Do you think Mobile Legends game features can help the students to acquire new vocabulary? why?

Ari : Of course because operating Mobile Legends game it's mean operate a program with mostly using English, such as voice over, option, hero (skill and ability) and much more.

Researcher : Which ways or how do you get new vocabulary from Mobile Legends game features?

Ari : I think mostly my vocabulary obtained in Mobile Legends are from voice over it can hero's voice or voice over in game such as in draft pick and in game example "they call me a hero because I save my nation from

falling apart” that’s example of hero voice over and in game “double kill, godlike, first blood and much more”.

Researcher : How do you apply that way in acquire new vocabulary from Mobile Legends game features?

Ari : Just try it when write an assignment and become a presenter of discussion there’s little vocab that I obtain in Mobile Legends that I apply.

In that conversation, the student use listening ways from all voice over in game features to acquire new vocabulary, like voice hero features.

c. Samsuri Yadi (Eight semester of TBI-A class, March 16 at 08.00 P.M.)

The third students, Samsuri Yadi said that he playing mobile legends since 2019. he playing Mobile Legends game to get rid of boredom and find entertainment in spare time, he also get some vocabulary from that. The dialogue is;

Researcher : Since when you playing Mobile Legends game?

Yadi : I think it’s about 2019.

Researcher : What do you think about Mobile Legends game features?

Yadi : It’s helping players to playing the game, and to help players understand about how the game is run.

Researcher : What features do you know in Mobile Legends game?

Yadi : It’s hero selection, items, profile, rank, top leader, and etc.

Researcher : Do you think Mobile Legends game features can help the students to acquire new vocabulary? why?

Yadi : Yes, it can help the students to get new vocabulary because in Mobile Legends there is a lot of English vocabulary that I haven't heard before.

Researcher : Which ways or how do you get new vocabulary from Mobile Legends game features?

Yadi : When there's some of words that I couldn't understand, like when I read the items features to find some items combo if I don't understand some sentence then I try to find the meaning from translation.

Researcher : How do you apply that way in acquire new vocabulary from Mobile Legends game features?

Yadi : Repeating my vocabulary into daily conversation when I play with my friends.

In that conversation, the students using reading ways in acquiring new vocabulary while he translate some sentence if don't understand that word, he acquire new vocabulary from many features, one of which is items features.

d. Abdul Basit (Eight Semester of TBI-D class, March 16 at 09:52 A.M.)

Abdul Basit, as the fourth students said playing Mobile Legends since he study in pesantren Miftahul Ulum Bettet Pamekasan, it's around 2018. He spend 45 minutes – 1 hour or 4 game everyday, if playing with his friend it may take longer than that. He also said acquire some vocabulary from Mobile Legends features The dialogue is;

Researcher : Since when you playing Mobile Legends game?

Basit : It's like 2018, since I study in Pesantren Miftahul Ulum Bettet Pamekasan.

Researcher : How many times do you spend for playing the game?

Basit : Just 4 game everyday, it's like 45 minutes – 1 hour, but if I playing my friends it may longer like 2 – 3 hours.

- Researcher : What features do you know in Mobile Legends game?
- Basit : Quick chat features, chat features, pop up killing notifications features, hero story features, hero voice features, and etc.
- Researcher : Do you think Mobile Legends game features can help the students in acquiring new vocabulary?
- Basit : Probably yes, because in that game have a lot English vocabulary. The students can read, heard, speak, and write at the same time. so that it can help the students learn and get new vocabulary from that.
- Researcher : How do you get new vocabulary from Mobile Legends game features?
- Basit : I ever have a friends from other country, specifically she's from Philippines. I chat with her using Mobile Legends chat features, I also communicate with her using English, I learn some vocabulary from her and if I don't understand some sentence I will translate it using Translate features in game. Not just vocabulary, sometime I write the wrong sentence, then she corrected mistakes in my writing cause my writing make her confused.

In that context, the students using reading and interactive ways in acquiring new vocabulary from chat features and translate features in game. he's learn vocabulary from reading in sentence while he chat with people from the other country. At the same time he learn some vocabulary from writing too.

- e. **Mohammad Kholil Nawawi (Eight semester of TBI-A class, March 19 at 05:17 P.M.)**

As the fifth students, Mohammad Kholil Nawawi said playing Mobile Legends game since he was 11th grade in senior high school. He also said Mobile Legends features is complete and complicated but it can help the students to acquire new vocabulary, The dialogue is;

Researcher : Since when you playing Mobile Legends game?

Kholil : I have played Mobile Legends since when I was 11th grade in Senior High School.

Researcher : What do you think about Mobile Legends game features?

Kholil : The features are so complete and complicated. For new players I think it needs a couple of times to learn.

Researcher : In Mobile Legends game that's a lot features, what features do you know in Mobile Legends game?

Kholil : All of those. Some match modes like rank, classic, brawl, and etc. The shops to buy some heroes, skins, and etc. The settings to set up the controls, interface, audio, and etc. The preparation to set up the build items, effects in game, and etc. Also the events to get some missions and rewards.

Researcher : Do you think Mobile Legends game features can help the students to acquire new vocabulary? why?

Kholil : Yes, I think everything that presents English can help the students in acquiring new vocabulary.

Researcher : Which ways or how do you get new vocabulary from Mobile Legends game features?

Kholil : It's from every features, like texts and audio in Mobile Legends game.

Researcher : How do you apply that way in acquire new vocabulary from Mobile Legends game features?

Kholil : I open the game, I read some texts like items and hero story also I hear the audio like voice hero or like if talk with my friends in game. So that, I can acquire some vocabulary from that.

In that conversation, the student use reading and listening from features ind the form of texts such as items, hero stories, skill and ability features and features that can be heard such as hero voices. The students, Mohammad Kholil Nawawi have two ways in acquire new vocabulary from that game, namely reading and listening.

f. Suryadi (Eight semester of TBI-C class, March 20 at 11:25 A.M.)

Suryadi, as the sixth students said playing Mobile Legends game since 2020. He also said Mobile Legends game have a lot useful features to make the players comfortable to play, and also he acquire some vocabulary from that. The dialogue is;

Researcher : Since when you playing Mobile Legends game?

Suryadi : It's about 2020.

Researcher : What do you think about Mobile Legends game features?

Suryadi : There's a lot of useful features in Mobile Legends to make the players comfortable to play.

Researcher : In Mobile Legends game that's a lot features, what features do you know in Mobile Legends game?

Siryado : Open voice features, in-game chat, real-time battle, and cooperative gameplay.

Researcher : Do you think Mobile Legends game features can help the students to acquire new vocabulary? why?

Suryadi : The features really help me or will help the students to acquire new vocabulary, because they allows us to communicate with the team over another country to fight against the enemy team.

Researcher : Which ways or how do you get new vocabulary from Mobile Legends game features?

Suryadi : I usually get new vocabulary from another players who play with me as a team, listening to them while they are talking through the in-game chat features and open voice features.

Researcher : How do you apply that ways in acquiring new vocabulary from Mobile Legends game features?

Suryadi : I usually remember the vocabulary I get from the game and it can be useful when I communicate with the team, so we can understand each other.

In that conversation, the students said use listening and interactive ways in acquire new vocabulary from open voice features. he talking with people from the other country and he try to talk with them, so that he learn some vocabulary from that.

g. Alfin Muzanni (Eight semester of TBI-B class, March 16 at 02:33 P.M.)

The seventh students, Alfin Muzanni said playing Mobile Legends game since three month ago. He also said that many features to be choose by the players or students, so that they can learn some vocabulary. The dialogue is;

Researcher : Since when you playing Mobile Legends game?

Alfin : It's like three month ago.

Researcher : What do you think about Mobile Legends game features?

Alfin : That's a lot good features in the game. Many features that can be choosen gamer.

- Researcher : What features do you know in Mobile Legends game?
- Alfin : The best features in Mobile Legends is the feature of every event.
- Researcher : Do you think Mobile Legends game features can help the students to acquire new vocabulary? why?
- Alfin : I think yes, because in Mobile Legends game we can choose many language to use in that game. The requirement for acquiring new vocabulary is to choose the language we want.
- Researcher : Which ways or how do you get new vocabulary from Mobile Legends game features?
- Alfin : Actually many ways for getting new vocabulary. In every items features use English language, so I read and learn some vocabulary from that, because before we play the game we should understand about some items in items preparation.
- Researcher : How do you apply that ways in acquiring new vocabulary from Mobile Legends game features?
- Alfin : Sometimes I apply in my daily speaking or in my writing event it's used.

In that conversation, Alfin Muzanni use a reading ways in acquire new vocabulary from items feature in items preparation. he read the items to find some utility from that items which is the basic thing that players must be learn to play the game.

h. Elsa Dwi Ayuningtyas (Eight semester of TBI-D class, March 24 at 03:16 P.M.)

Elsa Dwi Ayuningtyas as the eight student. She said playing Mobile Legends game since 1 years ago, she spend no more than 2 hours to Playing that game. She also

said Mobile Legends game features it's cool and sometimes it make her bored if play the game too long, but she get some vocabulary from that. The dialogue is;

Researcher : Since when you playing Mobile Legends game?

Elsa : Maybe about 1 years ago.

Researcher : How many times do you spend for playing Mobile Legends game?

Elsa : Not more than 2 hours.

Researcher : What do you think about Mobile Legends game features?

Elsa : There are so many features in Mobile Legends and it's so cool, but sometimes it make me boring.

Researcher : In Mobile Legends game that's a lot features, what features do you know in Mobile Legends game?

Elsa : There are so many features for example is the open voice feature in the game, in game chat feature, public chat, hero voice, and game event

Researcher : Do you think Mobile Legends game can help the students to acquire new vocabulary? why?

Elsa : I think yes, because in my experience I usually found a new word in the game that I don't know what it means because it is unfamiliar and not used in everyday conversation.

Researcher : How do you get new vocabulary from Mobile Legends game features?

Elsa : I can get new vocabulary from quick chat in game and also from the hero voice.

Researcher : How do you apply that ways in acquiring new vocabulary from Mobile Legends game features?

Elsa : I can acquire new vocabulary from listening to hero voice, listening to in game voices, and read the quick chat in game, and I can apply that new vocabulary to communicate with my team.

In that conversation, the students using listening and reading ways from Hero voice, in game voice, and quick chat in game features. She's find new word and feel unfamiliar with some word in that features, so that se learn about that word and get new vocabulary, She also try that vocabulary to communicate with her friend and her team.

i. Khairul Effendi (Eight semester of TBI-A class, March 16 at 11:46 A.M.)

Khairul Effendi, as the ninth students said he playing Mobile Legends since he study in senior high school grade 3, like 2018. He also said Mobile Legends feature is useful and good for player to playing the game, he also get some vocabulary from that. the dialogue is;

Researcher : Since when you playing Mobile Legends game?

Fendi : I have played Mobile Legends game since I in senior high school, it's like 2018.

Researcher : What do you think about Mobile Legends game features?

Fendi : Mobile Legends have useful and good features for the players, it makes easier for players to playing the game.

\Researcher : In Mobile Legends game that's a lot features, what features do you know in Mobile Legends game?

Fendi : It's voice hero features, chat features, open voice features, hero stories features and etc.

Researcher : Do you think Mobile Legends features can help the students to acquire new vocabulary?

Fendi : I think yes, because there's a lot of new vocabulary is located in different features in that game. It will really help the students or layers in acquiring new vocabulary.

Researcher : Which ways or how do you get new vocabulary from Mobile Legends game features?

Fendi : I ever read my favorite hero stories because I so curious about where do they came from and what they do before become a heroes in Mobile Legends. I also listen to hero voice in game or in entrance.

Researcher : How do you apply that ways in acquiring new vocabulary from Mobile Legends game features?

Fendi : If some sentence or new vocabulary make me confused I using translate to make sure the meaning, and because I study in English department sometime I try to using that word or sentence in communicate with my friends.

In that conversation, the students use listening and reading ways from hero stories and hero voice features. He also use that vocabulary in conversation with his friend after make sure the meaning is true.

j. Moh. Afiqih Lubab (Eight semester of TBI-A class, March 17 at 11:37 A.M.)

As the tenth students, Moh Afiqih Lubab said playing Mobile Legends since in senior high school is 2018. He also said Mobile Legends have a interesting and good features for players and it can help the students to playing the game, he get some new vocabulary from some features too. The dialogue is;

Researcher : Since when you playing Mobile Legends game?

Afiqih : It's like 2018, since I in senior high school.

Researcher : What do you think about Mobile Legends game features?

Afiqih : Mobile legends itself have a interesting and good features for the players and it may help the students for playing that game.

Researcher : What features do you know in Mobile Legends game?

Afiqih : Some features I know is Events features, Voice hero features, translate features, chat features and etc.

Researcher : Do you think Mobile Legends game features can help the students to acquire new vocabulary?

Afiqih : Yes, it can help the students because in the features itself has a some new vocabulary that I never hear before.

Researcher : Which ways or how do you get new vocabulary from Mobile Legends game features?

Afiqih : my vocabulary is from events feature and I listen some hero voice too. I excited if Mobile legends holds the events, I read some mission quest and I do the mission, also I get the prizes from these mission like skin.

Researcher : How do you apply that ways in acquiring new vocabulary from Mobile Legends features?

Afiqih : I translate that new vocabulary because it's hard for me, after know the meaning I try in daily conversation and etc,

In that conversation, the students use listening and reading ways from voice hero and events features. The students read the mission quest and do the mission and also get some prizes, he is very excited and get some vocabulary from that. He also listen to some hero voice which is using in game .

2. What the most features use by students in acquiring new vocabulary from Mobile Legends

There are some features used by the students in acquiring new vocabulary from Mobile Legends game. Based on interview, there are some features used by the students with different ways in acquiring new vocabulary. In this case, the researcher would be explained and describe some features that used by the students in acquiring new vocabulary from Mobile Legends game. Each features which is used by the students in acquiring new vocabulary would be describe as follows:

The first students said:

“For me because I like to listening, so when I check the heroes, there are some voice in hero itself I can listen the hero voice in hero entrance or in game. I can get a lot many vocabulary from that.”

The second students said:

” I think mostly my vocabulary obtained in Mobile Legends are from voice over it can hero’s voice or voice over in game such as in draft pick and in game example “they call me a hero because I save my nation from falling apart” that’s example of hero voice over and in game “double kill, godlike, first blood and much more”.

The third students said:

“When there’s some of words that I couldn’t understand, like when I read the items features to find some items combo if I don’t understand some sentence then I try to find the meaning from translation.”

The fourth students said:

“I ever have a friends from other country, specifically she’s from Philippines. I chat with her using Mobile Legends chat features, I also communicate with her using English, I learn some vocabulary from her and if I don’t understand some sentence I will translate it using Translate features in game. Not just vocabulary, sometime I write the wrong sentence, then she corrected mistakes in my writing cause my writing make her confused.”

The fifth students said:

“It’s from every features, like texts and audio in Mobile Legends game. I open the game, I read some texts like items and hero story also I hear the audio like voice hero or like if talk with my friends in game. So that, I can acquire some vocabulary from that.”

The sixth students said:

“I usually get new vocabulary from another players who play with me as a team, listening to them while they are talking through the in-game chat features and open voice features. I also remember the vocabulary I get from the game and it can be useful when I communicate with the team, so we can understand each other.”

The seventh students said:

“Actually many ways for getting new vocabulary. In every items features use English language, so I read and learn some vocabulary from that, because before we play the game we should understand about some items in items preparation.”

The eight students said:

“I can get new vocabulary from quick chat in game and also from the hero voice. I can acquire new vocabulary from listening to hero voice, listening to in game voices, and read the quick chat in game, and I can apply that new vocabulary to communicate with my team.”

The ninth students said:

“I ever read my favorite hero stories because I so curious about where do they came from and what they do before become a heroes in Mobile Legends. I also listen to hero voice in game or in entrance. If some sentence or new vocabulary make me confused I using translate to make sure the meaning, and because I study in English department sometime I try tp using that word or sentence in communicate with my friends”

The tenth students said:

“My vocabulary is from events feature and I listen some hero voice too. I excited if Mobile legends holds the events, I read some mission quest and I do the mission, also I get the prizes from these mission like skin. I translate that new vocabulary because it’s hard for me, after know the meaning I try in daily conversation and etc,”

B. Discussion

In this part, the researcher is going to analyze and explain about what ways students use to acquiring or get new vocabulary from Mobile Legends game features and the researcher will explain and describe what the most features used by the students in acquiring new vocabulary from Mobile Legends game with the data was discussed in the previous study using the theory. The researcher classified based on the research focus.

From all the statements of the ways use by students in acquiring new vocabulary from Mobile Legends game features and the most features used by the students in acquiring or get new vocabulary from Mobile Legends game at the eighth semester of TBI in IAIN Madura, the researcher found some related theories about it all and which will be explained below.

1. How to analyze of students ways in acquiring new vocabulary from Mobile Legends game features

The ways which is used by the students in acquiring new vocabulary from Mobile Legends game features many and varied that can help them to learn that new vocabulary. Payne and brown stated that There are several steps in get and learning vocabulary namely having sources to find new words, obtaining clear images that can be seen (visual) audible (auditory), or both, learn the meaning of new words, make a strong construction between the form and meaning of the words, and use the vocabulary, that means in vocabulary learning is a process of discovering new words through listening and reading and using or applying these new words in writing and speaking.¹

The features of modern online games have developed over time which can used as a medium for learning vocabulary, these online games provide a variety of features, ranging from visual features to interactive features. In Mobile Legends provide all features to help the players understand about new words, so Mobile Legends itself can be medium for learning new vocabulary. one of the interesting features is being able to interact and talk with people from different countries and also Mobile Legends have a capable features visuals, but to run the game is used

¹ Evelyn Hatch, Cheryl Brown. Vocabulary, semantics, and language education (New York: Cambridge, 1995) P, 373.

English which is can help players understand that new words and apply it in daily life. Based on interview, there are several ways that students use to acquiring new vocabulary from Mobile Legends features.

The first students Moh Nurus Zaman used listening ways from voice hero features in acquiring new vocabulary, this features often appears when student open the game starting from the entrance, draft pick, to in game. In learning vocabulary using listening, one has to guess the context of the words being heard by the students.² An advantage that occurs in guessing from context in listening is that a skilled and source to be a medium can easily provide extra information if necessary to help with guessing of an unknown words. That new words are obtained can be repeated and can be used in daily conversation to get these unknown words. Krashen stated that a foreign language is learned by understanding messages that the learner is interested in understanding, that the student does not feel worried or threatened by, and that contain some unknown language items which are understandable from the context.³ Based on interview, Moh Nurus Zaman said he like to listening and acquiring new vocabulary from listen to voice hero where he also said he played Mobile Legends game from the initial release in 2016 and spend 2-5 hours to playing the game, it is certain that he repeats the same new vocabulary from that hero voices every day. Based on brown and payne statement, he has a source that provides both visual and auditory features to learn some new vocabulary, and based on krashen theory he interested in listening and want to understand some new vocabulary also he try guessing from the context that words heard from voice hero.

² ISP Nation, Teaching and Learning Vocabulary (New York: Newbury House Publishers, 1990) P, 89.

³ ISP Nation, Teaching and Learning Vocabulary (New York: Newbury House Publishers, 1990) P, 88.

The second data, Ari Husni used a same ways with the previous students is listening ways to acquiring new vocabulary from voice hero or voiceover. Mobile legends have 119 hero with different voice, so the students can heard new words from different voice. Not only that, Ari Husni also said learn new vocabulary from another voiceover like killing up notification, this features shows pop up if the players kill another players or if the team take the objective, this features also gives the sound according to what the players do. In learning vocabulary using listening, one has to guess the context of the words being heard by the students.⁴ Students usually when learning vocabulary guess the meaning of new words through the context of what the students is listening to. To learn new vocabulary, the students must have sources where these sources must provide visual features suach as pictures that can be seen and auditory features to be heard. Krashen stated that a foreign language is learned by understanding messages that the learner is interested in understanding, that the student does not feel worried or threatened by, and that contain some unknown language items which are understandable from the context.⁵ Usually the student start guessing the meaning of new words from the context, because Ari Husni playing Mobile legends almost 2 years he also repeated to listen the voice hero or voiceover in game, so along with them he understand the meaning of new words from voice hero or voice over. He also try that new vocabulary when hr write an assignment from campus and when he becomes a presenter of discussion, it goes with what brown and payne mention which is where students have to use the vocabulary that is being studied in daily activities.

⁴ ISP Nation, Teaching and Learning Vocabulary (New York: Newbury House Publishers, 1990) P, 89.

⁵ ISP Nation, Teaching and Learning Vocabulary (New York: Newbury House Publishers, 1990) P, 88.

Based on third data, Samsuri Yadi used a reading ways to acquiring new vocabulary from item preparation features. He read all of the items to find some effective combo for some heroes, Each items has a different function and has a different unique passive as wells. He also found some words that where new and unfamiliar, so he didn't understand of these words, he immediately used translation to find out the meaning. To learn new vocabulary, the student must pay attention to several important things that student must do in mastering vocabulary, the learners should look carefully at a foreign words they want to learn to see if the shape or sound of the words will provide a way of making strong association with its translation.⁶ To understand a new word the student must see words that ore closely related to each other or understand existing words or sentence by reading the context directly, such as when Samsuri Yadi is looking for the right combo item to use on a hero, he must understand all the items by looking the context of the sentence in each items. For example, if this item has a function of increasing critical damage and is combined with items that convert the critical to attack speed, so he will understand that the word "convert" is reducing the use of the first item so that students can also understand a sentence just by focusing on the context of the existing sentence. He also said repeating that new vocabulary into daily conversation when he playing with friends, as Hatch and Brown statement someone must use the vocabulary in daily life to mastering that new vocabulary.⁷

Based on fourth data, Abdul basit used a interactive ways to acquiring new vocabulary from chat feature. He said he ever have a friends from the other country after meet her in game, they do a conversation using English and write that sentence

⁶ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 127.

⁷ Evelyn Hatch, Cheryl Brown. *Vocabulary, semantics, and language education* (New York: Cambridge, 1995) P, 373.

because his friend it's from Philippines and the chat feature of Mobile Legends be a medium for them to interact. Language skills are very important for someone to be able to communicate well. The purpose of language skills is for a person to be able to express their thoughts to others. Whether a person's language skills are good or not is of course influenced by the quantity and quality of the person's vocabulary. The better the quantity and quality of a person's vocabulary, the better that person's language skills will be. To communicate with each other one must master the basic vocabulary first, in this case Abdul Basit master some basic vocabulary and can interact with his friends but his ability in writing is lacking sometimes he make his friend confused. Abdul basit also received casual explanation from his friend about new vocabulary that Abdul Basit had not mastered, so he tried understand the meaning of the words his friend taughts him. In learning new Vocabulary the learners should getting the words meaning, This ways include such strategies as asking English native speakers what words mean, asking people who speak my native language the meaning of new words, making pictures of words meaning in my mind, and explaining what I mean and asking someone to tell me the English words.⁸ Abdul basit said he learn some vocabulary from his friend, he received a casual explanation about new vocabulary and he ask about that new vocabulary, Although his friend is not a native English speaker but he tries to explain the meaning of the words he explained to Abdul Basit, Mobile Legends also offers a translation feature that makes it easier for someone to understand new vocabulary. Eventually, the interaction between people helps a person learn new vocabulary that they didn't

⁸ Evelyn Hatch, Cheryl Brown. Vocabulary, semantics, and language education (New York: Cambridge, 1995) P, 382.

know before. They have different knowledge, so when interacting with someone, they ask each other and teach their knowledge to their interlocutor.

Based on fifth data, Mohammad Kholil Nawawi used a reading and listening ways in acquiring new vocabulary from Mobile Legends. He read all of the items and try to understand the use of each items, He also read the Hero story to find out the background story of a hero before the hero is released into the game. Not only that, he also listen to audio in game like voice hero or voiceover. As Brown and Payne state that There are several important steps in learning vocabulary, namely having resources to find new words, obtaining clear images that can be seen (visual) or audible (auditory), or both, learning the meaning of the word, making strong constructions. Between the form and meaning of that word, using that vocabulary.⁹ In this case Kholil used items feature, Hero story feature, and voice hero or voice over feature, some of these feature have been complemented by visual and auditory feature so players who use these features can read and listen at the same time. In learning vocabulary using reading and listening the student must understand the context of the text or audio that has been provided to be read or heard by the Mobile Legends game, to find out the meaning of a new words from reading and listening student must also guess the context of the text or audio. Steinberg state that there are several clues to help students guess, namely list grammar, punctuation, definition, contrast, connectives, reference words, world analysis, the learners' experience and common sense.¹⁰ In this case when learning new vocabulary using reading student must read the text first and guess the context, and use the clue above while for listening students must listen to the audio repeatedly and focus on the context of the

⁹ Evelyn Hatch, Cheryl Brown. *Vocabulary, semantics, and language education* (New York: Cambridge, 1995) P, 373.

¹⁰ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 160.

sentence being heard. Not only that, the student also used the translation to find out the meaning of new words. Translation is useful way of providing a quick check of learning, the translation need not be exact, understanding of word meanings develop as learners get more experience of English. The learners can be asked to translate underlined words presented in sentence or in passage, or just to translate words in list.¹¹

Based on sixth data, Suryadi used a interactive ways in acquiring new vocabulary from in game chat feature and open voice feature. These features allows the player to interact with people from different countries verbally and non-verbally because the Mobile Legends server does not only cover one country but is divided by region, namely Asia, Europe, and etc, in communicate with people from the other country Suryadi used a international language, English. To interact with people from the other country using verbal or non-verbal, student must master some basic vocabulary because without a basic vocabulary, communication will not work properly. In learning new Vocabulary the learners should getting the words meaning, This ways include such strategies as asking English native speakers what words mean, asking people who speak my native language the meaning of new words, making pictures of words meaning in my mind, and explaining what I mean and asking someone to tell me the English words.¹² In this case, if Suryadi want to learn some new vocabulary from interact with people from the other country, when he do a conversation with them and found some new words that are difficult to understand he should ask them what that's mean, he also can ask to his friends that have a lot vocabulary to give the words meaning. When learning new vocabulary through

¹¹ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 119.

¹² Evelyn Hatch, Cheryl Brown. *Vocabulary, semantics, and language education* (New York: Cambridge, 1995) P, 382

interacting with other people, students should use this to ask about the meaning of difficult words. In addition, students can also ask how the word is pronounced and then use the translation to find the meaning of the word. Interaction between people helps a person learn new vocabulary that he did not know before. They have different skills. So when they interact with someone, they ask each other questions and share their knowledge with others. Suryadi also tries the vocabulary when he wants to interact again with people from different countries or in daily life. As Hatch and Brown statement someone must use the vocabulary in daily life to mastering that new vocabulary.¹³

Based on seventh data, Alfin Muzanni used a reading ways in acquiring new vocabulary from item preparation feature. Basically, to play Mobile Legends game the players must understand all the function of existing items because that is the basic thing in the game, when players don't use items on hero properly, the heroes driven by players will be very weak. In this case, Alfin Muzanni try to read all the function of existing items and he found some new vocabulary from that. In learning new vocabulary through reading, students must read the existing sentences carefully and be able to immediately look into the context of the sentences so that reading does not need to take a lot of time. Student also have to read the sentence repeatedly to find out the context in the sentence, so besides having to read carefully student are required to read it repeatedly while focusing on the context of the sentences, because student will understand the meaning of the sentence just by looking at the context. In guessing words from context, reference to a dictionary was one of the steps used to check if a guess was correct.¹⁴ Efficient use of a dictionary to find the meaning of

¹³ Evelyn Hatch, Cheryl Brown. *Vocabulary, semantics, and language education* (New York: Cambridge, 1995) P, 373.

¹⁴ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 136.

the words in a passage for comprehension presupposes that the student has gathered some information about the words from its context. This information will probably include the part of speech of the words, its immediate context, and some vague idea about its meaning. Student can also use a translation to find the meaning of new words in the item preparation. Translation is useful way of providing a quick check of learning, the translation need not be exact, understanding of word meanings develop as learners get more experience of English. The learners can be asked to translate underlined words presented in sentence or in passage, or just to translate words in list.¹⁵ Alfin Muzanni also said used that new vocabulary in daily life, especially used in speaking and writing. Nation stated that productive vocabulary learning, namely the ability to identify words and remember the word, and also in the ability to speak or write in a timely manner.¹⁶ Aside from remembering the vocabulary learned through reading, students need to integrate new vocabulary into daily life, like when they talk to other people or write something in English.

Based on eight data, Elsa Dwi Ayuningtyas used a listening and reading ways in acquiring new vocabulary from hero voice feature, voice in game feature, and quick chat feature. In this case, Elsa listen to some hero voice in entrance or in game, and she also listen to voice in game that include killing pop up notifications, voice of quick chat feature, not only that she also read some sentence from quick chat feature to communicate with her team without using chat in game feature. Brown and Payne state that There are several important steps in learning vocabulary, namely having resources to find new words, obtaining clear images that can be seen (visual) or audible (auditory), or both, learning the meaning of the word, making strong

¹⁵ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 119.

¹⁶ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 5.

constructions. Between the form and meaning of that word, using that vocabulary.¹⁷ In this case, use hero voice feature, in game voice feature, and quick chat feature as a source of learning new vocabulary. All of these features provide visual and auditory features for players to listen to other features such as songs, sounds etc. To acquire new vocabulary from listening and reading, students must find the meaning of a new word, to find the meaning of new words student must read the information that get from that feature repeatedly and focus in that existing context. Steinberg state that there are several clues to help students guess, namely list grammar, punctuation, definition, contrast, connectives, reference words, world analysis, the learners' experience and common sense.¹⁸ In this case when learning new vocabulary using reading student must read the text first and guess the context, and use the clue above while for listening students must listen to the audio repeatedly and focus on the context of the sentence being heard.

Based on ninth data, Khairul Effendi used reading and listening ways in acquiring new vocabulary from hero story feature and hero voice feature. He said read his favorite hero story because he curious about where that hero came from and what the hero do before become a hero in Mobile Legends. In the hero story feature, there is a detailed story about the hero starting from where he came from and the reason why he became a hero and has skills, in the story there are lot of new vocabulary that the student will found when reading that hero story. In this case, the student must understand sentence by sentence to find out the meaning of the words and read it repeatedly, to understand the sentence students must immediately look into the context of the sentence in order to save time to understand the sentence per

¹⁷ Evelyn Hatch, Cheryl Brown. *Vocabulary, semantics, and language education* (New York: Cambridge, 1995) P, 373.

¹⁸ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 160.

sentence. Steinberg state that there are several clues to help students guess, namely list grammar, punctuation, definition, contrast, connectives, reference words, world analysis, the learners' experience and common sense.¹⁹ In this case when learning new vocabulary using reading student must read the text first and guess the context, and use the clue above. Khairul Effendi said he use listening ways to from hero voice. Just as learning vocabulary by guessing from context is important in reading, so it is important in listening.²⁰ The advantage that occurs in guessing from context in listening is that the media used to learn new vocabulary provides features that support and can easily provide additional information if needed to help guess unknown words. By spending time playing Mobile Legends everyday, the student hear the same hero voice everyday and always guess the sentence a hero utters by looking into the context. Khairul Effendi also said if he don't understand some words in the sentence, he using translation to make sure the meaning. Translation is useful way of providing a quick check of learning, the translation need not be exact, understanding of word meanings develop as learners get more experience of English. The learners can be asked to translate underlined words presented in sentence or in passage, or just to translate words in list.²¹ He also try that new vocabulary in daily conversation with his friends. Hatch and Brown state that someone must use the vocabulary in daily life to mastering that new vocabulary.²²

Based on tenth data, Moh Afqih Lubab used listening and reading ways in acquiring new vocabulary from voice hero feature and events feature in Mobile Legends. To get skin prizes in Mobile Legends players must complete all the mission

¹⁹ Ibid, 160.

²⁰ ISP Nation, Teaching and Learning Vocabulary (New York: Newbury House Publishers, 1990) P, 89.

²¹ ISP Nation, Teaching and Learning Vocabulary (New York: Newbury House Publishers, 1990) P, 119.

²² Evelyn Hatch, Cheryl Brown. Vocabulary, semantics, and language education (New York: Cambridge, 1995) P, 373.

given and get items to exchange skins at the shop. The missions in the events feature will change everyday, to get items that can be exchanged for skin prizes. Krashen state that a foreign language is learned by understanding messages that the learner is interested in understanding, and that contain some unknown language items which are understandable from the context.²³ In this case, Afiqih was very enthusiastic when events feature were held on Mobile Legends, to acquiring new vocabulary he must read all of the sentence every day in the quest mission and try to guess the meaning of new words from the context in the sentence. Steinberg state that there are several clues to help students guess, namely list grammar, punctuation, definition, contrast, connectives, reference words, world analysis, the learners' experience and common sense.²⁴ When learning new vocabulary using reading student must read the text first slowly and repeatedly and guess the context, and use the clue above to find out the meaning of new words, if student find that meaning student must memorize it in his brain to acquiring that new vocabulary. Just as learning vocabulary by guessing from context is important in reading, so it is important in listening.²⁵ The advantage of context guessing in listening is that the media used to learn new vocabulary provides functions that support the guessing of unknown words and can easily provide additional information when needed. Spending time in the Mobile Legends game every day, the student hears the same hero's voice every day and always guesses what sentence the hero utters by looking at the context. Afiqih said used the translation if he found some difficult words in a sentence, he use that translation to make sure the meanings. Afiqih also said he try that new vocabulary in his daily conversation. Hatch and Brown state that someone must use

²³ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 88.

²⁴ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 160.

²⁵ ISP Nation, *Teaching and Learning Vocabulary* (New York: Newbury House Publishers, 1990) P, 89.

the vocabulary in daily life to mastering that new vocabulary.²⁶ In acquiring new vocabulary, students must practice using these new words in daily life. For example like using it when talking to someone, or writing something in English. In essence, vocabulary can be obtained when someone continues to try the new vocabulary into everyday life.

2. What the most features use by the students in acquiring new vocabulary from Mobile Legends

Based on interview, the students used different features in acquiring new vocabulary from Mobile Legends game. Each features has a different function which will explained below.

a. Voice hero feature

This feature allows players to hear the voice of different heroes, in these voices they tell some of their stories before being released in the Mobile Legends game. The hero's voice often appears in the game, starting from the entrance when buying the hero using battle points to the hero's voice in game. The hero voices in game are more varied than in the entrance because the entrance only displays one hero voice depending on what skins they have. Uniquely the hero voice follows the language that has been set in the settings, for example if the players setting the language into Japanese then the hero voice follow the language, also the voice actors in each language are different. When the players first download the game, the language to be used is English and the hero voices will also be in English.

b. Voice over feature

²⁶ Evelyn Hatch, Cheryl Brown. Vocabulary, semantics, and language education (New York: Cambridge, 1995) P, 373.

This feature is different from the hero voice, the hero's voice is the sound that comes out of the hero when using it while voiceover includes all the voices in the game. For example, the sound produced by the pop up killing notification, its function is to inform that how many heroes we used killed, or the first kill that occurred in the game, the sound produced varies such as first blood, godlike, and etc. Not only that, the voice over feature also provides voice features for the quick chat feature, when our team manages to get the objective, one of the players use quick chat and say well played to appreciate teamwork and when players use the quick chat, the voice over feature will sound according to the messages used in the quick chat feature.

c. Items preparation feature

Item preparation feature are basic things that must be known to play the Mobile Legends game. To make our hero strong, players must find the appropriate item combo for that hero, each items has a different function and unique passive element, players must read all of items to find the right combo for hero that the players choose. To use the items, players should have enough gold in game to buy them by farming minions, jungle monsters, and others. In items preparation feature there are some different type of items that is physical attack items, magical attack items, defense items, movement items, jungle items, and roam items.

d. Chat feature

This feature is very useful for most players because this feature allows them to interact with each other in the game. Mobile Legends game is based on strategy, so developer made this chat feature to make it easier for players to achieve victory. Not only that, because the Mobile Legends servers is not only

from Indonesia but from the other countries so the players can interact with other people from different countries with this chat feature as the medium. Players can ask other people related to questions starting from game, daily life, and learn some new vocabulary.

e. Hero story feature

.In this feature there are stories of all the heroes in Mobile Legends. Of course, all heroes in Mobile Legends have different background or stories before they are released in the game ranging from revenge, massacres, and wars. This feature is provided by developer so that players can read the background of each of these heroes, because some of the heroes are taken from history in the real life such as Yi shun shin in Korean history who became a hero after winning a war with a few ship. The stories also provides visual stories like the comics on the official Mobile Legends page.

f. Translate feature

This feature helps players when interacting with people from different countries, when they use English for interaction the translate feature helps translate the sentences mentioned into their respective language. This really helps players because they can interact with other people from other countries as well as learn new vocabulary from the language used when interacting,

g. Open voices feature

This feature has similarities with the chat feature, namely being able to interact with other people in the game, but the chat feature uses typing or writing to interact while this feature can be used to interact using verbal or spoken. The players can talk to each other with his teammates to set their strategy to wun the

game. The feature also provides a private open voice so that they can limit who they talk to. This feature really helps players in interacting with each other.

h. Quick chat feature

This feature is different from the chat feature, this feature allows players to send messages to teammates instantly without writing in the chat column. When players get an objectives that one player use quick chat well played to appreciate the teamwork or when the skills possessed by the hero are cooldown players can also use quick chat skills in cooldown to inform the teammates to font do a war.

i. Events feature

This is the most interesting in the Mobile Legends game because this feature offer many rewards such as getting an epic skin and other rewards are given for free but the players must complete the quest missions to get the prizes, the quest missions that give is change every day so the players must read and understand the sentence in the mission.

Based on all the data that has been obtained from interviews by the researcher, the most feature use by the students to acquiring new vocabulary from Mobile Legends game is voice hero feature. Some of the reasons students may have shown are because they like listening and so on. another factor why students use the hero voice hero feature is because this feature appears more often than other features so they choose the voice hero feature as a medium for learning new vocabulary. Features selection is also based on students abilities, when students are more capable at reading students will look for features which can be read to learn new vocabulary and so on with other skills such as listening, speaking, and writing.